# Verification of Binarized Deep Neural Networks - An Overview 

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## Outline

## Motivation

Preliminaries
Properties of neural networks
Binarized Neural Networks (BNNs)
Papers [8, 9]
Encoding the BNNs
Mixed Integer Linear Program (MILP) Encoding
Integer Linear Programming (ILP) Encoding
SAT Encoding
Encoding the Properties
Paper [1]
Paper [6]
Paper [4]
Other approaches [7]

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Define the properties that the neural networks should have and verify if they hold for the network.

## Litarature

- Neural Networks Verification


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- Binarized Neural Networks Verification


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- State-of-the-art AAAI2022: https://neural-network-verification.com
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- It seems BNN (verification) is on ascending trend (cf. Google Scholar): 2016-40 entries, 2017-127, 2018-376, 2019-529, 2020-676, 2021 756, 2022-737


## Why Verification/Analysis of Deep Neural Networks (DNNs) is important?

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Verification problem: encode the (exact representation of the) network and the property we aim to verify as a formal statement, using, e.g. ILP, SMT or SAT.

## Methods for the Verification of DNNs

Techniques for verification methods for DNNs can not be used for BNNs [3]

## Neural Network Verification: History



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Features useful in resource constrained environments (embedded devices or mobile phones):

- memory efficient (weights and activations are primarily binary)
- computationally efficient (activations are binary $\rightsquigarrow$ algorithms for fast binary matrix multiplication.
Weights and activations are represented using 1 bit (quantization). Performance of BNNs is comparable to that of DNNs (real-value parameters) [2].


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## Notations

- $[s]=\{1,2, \ldots, s\}$
- $\mathbf{v}=\left(v_{1}, \ldots, v_{m}\right), \mathbf{v} \in \mathbb{R}$
- $\|v\|_{p}, p \geq 1$ is the $L_{p}$-norm $\mathbf{v},\|v\|_{p}=\sqrt[p]{\sum_{i=1}^{m}\left|v_{i}\right|^{p}}$


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- Formula $A$ is satisfiable/unsatisfiable ...


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- Formula $A$ is satisfiable/unsatisfiable ...
- Image classification problem: we are given (1) a set of training images drawn from an unknown distribution $\nu$ over $X=\mathbb{Z}^{n}$, where $n$ is the size of individual images, (2) a label for each image $L: \mathbb{Z}^{n} \rightarrow[s]$.


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- Training: given a labeled training set, learn a neural network classifier that can be used as inference engine.
- During the inference the network is fixed.


## Contents

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Papers [8, 9]
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## Properties of neural networks

Let $F$ be a general feedforward neural, $F(\mathbf{x})$ be the output of $F$ on input $\mathbf{x}$ and $I_{x}=L(x)$ be the ground truth label of $\mathbf{x}$.

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Let $F$ be a general feedforward neural, $F(\mathbf{x})$ be the output of $F$ on input $\mathbf{x}$ and $I_{x}=L(\mathbf{x})$ be the ground truth label of $\mathbf{x}$.
Properties:

1. Robustness: small perturbations on inputs do not affect the output.

- global robustness: for any valid input, there is no small perturbation that can change the decision of the network on this input.


## Definition (Global Robustness)

A feedforward neural network $F$ is globally-robust if for any input $\mathbf{x}, \mathbf{x} \in X$ and $\tau$, $\|\tau\|_{\infty} \leq \epsilon$ we have that $F(\mathbf{x}+\tau)=I_{\mathrm{x}}$.

- local robustness: is defined for a single input $x$.


## Definition (Local Robustness)

A feedforward neural network $F$ is locally-robust for an input $\mathbf{x}, \mathbf{x} \in X$, if there does not exist $\tau,\|\tau\|_{\infty} \leq \epsilon$ such that $F(\mathbf{x}+\tau) \neq I_{x}$.

## Properties of neural networks

Let $F$ be a general feedforward neural, $F(\mathbf{x})$ be the output of $F$ on input $\mathbf{x}$ and $I_{x}=L(x)$ be the ground truth label of $\mathbf{x}$.

## Properties:

1. Robustness: small perturbations on inputs do not affect the output.
2. Invertibility: explore a set of inputs that map to a given output (example: what the inputs of the network are, if exist, that map to a given output).

## Definition (Local Invertibility)

A feedforward neural network $F$ is locally invertible for an output $\mathbf{s}$ if there exists $\mathbf{x}, \mathbf{x} \in C(X)$, such that $F(\mathbf{x})=\mathbf{s}$, where $C(X)$ denotes the constrained domain of inputs.

Related problem: how to enumerate multiple, preferably diverse by some measure, inputs of the network that map to a given output.

## Properties of neural networks

Let $F$ be a general feedforward neural, $F(\mathbf{x})$ be the output of $F$ on input $\mathbf{x}$ and $I_{\mathrm{x}}=L(\mathbf{x})$ be the ground truth label of $\mathbf{x}$.

## Properties:

1. Robustness: small perturbations on inputs do not affect the output.
2. Invertibility: explore a set of inputs that map to a given output (example: what the inputs of the network are, if exist, that map to a given output).
3. Network equivalence: two networks $F_{1}$ and $F_{2}$ are equivalent if they generate same outputs on all inputs drawn from the domain $X$.

## Definition (Network Equivalence)

Two feedforward neural networks $F_{1}$ and $F_{2}$ are equivalent if for all $\mathbf{x} \in X$, $F_{1}(\mathbf{x})=F_{2}(\mathbf{x})$.

Application: network alteration.

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## Binarized Neural Networks (BNNs) [2, 8, 9, 1]

## Definition (Binarized Neural Network)

A binarized neural network $B N N:\{-1,1\}^{n} \rightarrow[s]$ is a feedforward network that is composed of $d$ blocks, $B L K_{1}, \ldots, B L K_{d-1}, O$. Formally, given an input x, $B N N(\mathbf{x})=O\left(B L K_{d-1}, \ldots\left(B L K_{1}(\mathbf{x})\right)\right)$

Schematic view of a binarized neural network


Structure of internal and outputs
blocks, which stacked together form a BNN. $A_{k}$ and $b_{k}$ - parameters of the LIN layer; $\alpha_{k_{i}}, \gamma_{k_{i}}, \mu_{k_{i}}, \sigma_{k_{i}}$ - parameters of the BN layer. $\mu$ and $\sigma$ correspond to mean and standard deviation computed in the training phase. The BIN layer is parameter free.

|  |  |
| :---: | :---: |
| $\begin{aligned} & \hline \mathrm{LN} \\ & \mathrm{BN} \\ & \mathrm{BIN} \\ & \hline \end{aligned}$ |  |
|  |  |
| $\begin{array}{\|c\|} \hline \text { LIN } \\ \text { AROMXX } \end{array}$ |  |

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## Observations

- There is no public repository associated to the papers.
- Few details in the papers about the architecture of the underlying networks so we could not reproduce their results.
- They claim they use binary values only but from the encoding one could observe real values for some layers in the blocks encoding (see next slides).


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## Encodings of BNNs

- BNN encoding into Boolean formulae.
- The encoding of the BNN is a conjunction of encodings of its blocks.
- BINBLK $K_{k}\left(\mathbf{x}_{k}, \mathbf{x}_{k+1}\right)$ a Boolean function that encodes the $k$ th block $\left(B L K_{k}\right)$ with an input $\mathbf{x}_{k}$ and an output $\mathbf{x}_{k+1}$.
- $\operatorname{BINO}\left(\mathbf{x}_{d}, o\right)$ be a Boolean function that encodes $O$ that takes an input $\mathbf{x}_{d}$ and outputs $\mathbf{o}$.
- The entire $B N N$ on input $\mathbf{x}$ can be encoded as a Boolean formula, with $\mathbf{x}_{1}$ (first layer) $=\mathbf{x}$ (input):

$$
\left(\bigwedge_{k=1}^{d-1} B \operatorname{BINBL} K_{k}\left(x_{k}, x_{k+1}\right)\right) \wedge B I N O\left(x_{d}, o\right)
$$

- Encodings: MILP $\rightsquigarrow$ ILP $\rightsquigarrow$ SAT.


## Mixed Integer Linear Program (MILP) Encoding

- Encoding of $B L K_{k}$ : encode each layer in $B L K_{k}$ to MILP separately. Let $a_{i}$ be the $i$-th row of the matrix $A_{k}, x_{k} \in\{-1,1\}^{n_{k}}$ denote the input to $B L K_{k}$.
- Linear Transformation. Transformation for fully connected layer (suitable for convolutions also as they are linear operations). We have:

$$
\begin{equation*}
y_{i}=\left\langle\mathbf{a}_{i}, \mathbf{x}_{k}\right\rangle+b_{i}, \quad i=1, \ldots, n_{k+1} \tag{1}
\end{equation*}
$$

where $\mathbf{y}=\left(y_{1}, \ldots, y_{n_{k+1}}\right) \in \mathbb{R}^{n_{k+1}}$.

- Batch Normalization: takes the output of the linear layer as an input. By definition, we have:

$$
\begin{align*}
& z_{i}=\alpha_{k_{i}}\left(\frac{y_{i}-\mu_{k_{i}}}{\sigma_{k_{i}}}\right)+\gamma_{k_{i}}, \quad i=\overline{1, n_{k+1}} \\
& \sigma_{k_{i}} z_{i}=\alpha_{k_{i}} y_{i}-\alpha_{k_{i}} \mu_{k_{i}}+\sigma_{k_{i}} \gamma_{k_{i}} \tag{2}
\end{align*}
$$

- Binarization. For the BIN operation, which implements a sign function, we need to deal with conditional constraints.

$$
\begin{align*}
& z_{i} \geq 0 \Rightarrow v_{i}=1  \tag{3}\\
& z_{i}<0 \Rightarrow v_{i}=-1 \quad i=\overline{1, n_{k+1}} \tag{4}
\end{align*}
$$

## Mixed Integer Linear Program Encoding (cont'd)

- Encoding of $O: w_{i}=\left\langle\mathbf{a}_{i}, \mathbf{x}_{d}\right\rangle+b_{i}, i=1, . ., s$, where $\mathbf{a}_{i}$ represents the $i$-th column in $A_{d}$ and $\mathbf{w}=\left(w_{1}, \ldots, w_{s}\right)$. To encode ARGMAX, an ordering relation between $w_{i}$ 's must be imposed:

$$
\begin{array}{lr}
w_{i} \geq w_{j} \Longleftrightarrow d_{i j}=1 & d_{i j} \text { newly introduced vars } \\
\sum_{i=1}^{s} d_{i j}=s \Longrightarrow o=i & i, j=\overline{1, s} \tag{5}
\end{array}
$$

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## Example

Consider an internal block with two inputs and one output. Suppose we have the following parameters: $A_{k}=[1,-1], b_{k}=[-0.5], \alpha_{k}=[0.12], \mu_{k}=[-0.1]$, $\sigma_{k}=[2], \delta_{k}=[0.1]$.

1. apply the linear transformation: $y_{1}=x_{k_{1}}-x_{k_{2}}-0.5$
2. apply batch normalization: $2 z_{1}=0.12 y_{1}+(-0.12) *(-0.1)+2 * 0.1$
3. apply binarization: $z 1 \geq 0 \Longrightarrow v_{1}=1 \wedge z_{1}<0 \Longrightarrow v_{1}=-1$. $\left(x_{k+1}=v_{1}\right)$.

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- Encoding of $O: w_{i}=\left\langle\mathbf{a}_{i}, \mathbf{x}_{d}\right\rangle+b_{i}, i=1, . ., s$, where $\mathbf{a}_{i}$ represents the $i$-th column in $A_{d}$ and $\mathbf{w}=\left(w_{1}, \ldots, w_{s}\right)$. To encode ARGMAX, an ordering relation between $w_{i}$ 's must be imposed:

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\end{array}
$$

## Example

Consider an output block with two inputs and two outputs. We have the following parameters for this block $A_{d}=[1,-1 ;-1,1]$ and $b=[-0.5,0.2]$.

1. encoding of the linear transformation

$$
w_{1}=x_{d_{1}}-x_{d_{2}}-0.5 \quad w_{2}=-x_{d_{1}}+x_{d_{2}}+0.2
$$

2. Two outputs $\rightsquigarrow 4$ Boolean variables $d_{i j}, i, j=1,2 ; d_{11}=d_{22}=1 \rightsquigarrow$ consider only non-diagonal variables.

$$
w_{1} \geq w_{2} \Longleftrightarrow d_{12}=1 \wedge w 2<w 1 \Longleftrightarrow d_{21}=1
$$

3. we compute the output $o$ of the neural network as:

$$
d_{11}+d_{12}=2 \Longrightarrow o=1 \wedge d_{21}+d_{22}=2 \Longrightarrow 0=2
$$

## Integer Linear Programming (ILP) Encoding

ILP encoding is smaller than the MILP one.

- Encoding of $B L K_{k}: z$ and $y$ are functional variables of $x_{k}$. We can substitute them in (3) and (4) based on (1) and (2) respectively:

$$
\frac{\alpha_{k_{i}}}{\sigma_{k_{i}}}\left(\left\langle\mathbf{a}_{i}, \mathbf{x}_{k}\right\rangle+b_{i}\right)-\frac{\alpha_{k_{i}}}{\sigma_{k_{i}}} \mu_{k_{i}}+\gamma_{k_{i}} \Longrightarrow v_{i}=1
$$

- Linear and batch normalization:
- Case $\alpha_{k_{i}}>0$, we have:

$$
\begin{aligned}
& \left\langle\mathbf{a}_{i}, \mathbf{x}_{k}\right\rangle \geq-\frac{\sigma_{k_{i}}}{\alpha_{k_{i}}} \gamma_{k_{i}}+\mu_{k_{i}}-b_{i} \Longrightarrow x_{i}^{\prime}=1 \text { (see p. } 6618 \text { right column, bottom) } \\
& \text { Consider } C_{i}=\left[-\frac{\sigma_{k_{i}}}{\alpha_{k_{i}}} \gamma_{k_{i}}+\mu_{k_{i}}-b_{i}\right] . \text { We encode (3) and (4): } \\
& \left\langle\mathbf{a}_{i}, \mathbf{x}_{k}\right\rangle \geq C_{i} \Rightarrow v_{i}=1 \\
& \left\langle\mathbf{a}_{i}, \mathbf{x}_{k}\right\rangle<C_{i} \Rightarrow v_{i}=-1 \quad i=\overline{1, n_{k+1}}
\end{aligned}
$$

- Case $\alpha_{k_{i}}<0$. Same as above but $C_{i}=\left\lfloor-\frac{\sigma_{k_{i}}}{\alpha_{k_{i}}} \gamma_{k_{i}}+\mu_{k_{i}}-b_{i}\right\rfloor$
- Case $\alpha_{k_{i}}=0$, we have: $\gamma_{k_{i}} \Longrightarrow v_{i}=1$


## Integer Linear Programming (ILP) Encoding (cont'd)

- Encoding of $O$ : introduce the Boolean variables $d_{i j}$ avoiding the intermediate variables $w_{i}$

$$
\begin{aligned}
& \left\langle\mathbf{a}_{i}, \mathbf{x}_{d}\right\rangle+b_{i} \geq\left\langle\mathbf{a}_{j}, \mathbf{x}_{d}\right\rangle+b_{j} \Longleftrightarrow d_{i j}=1, \quad i, j=\overline{1, s} \\
& \Longleftrightarrow \\
& \left\langle\mathbf{a}_{i}-\mathbf{a}_{j}, \mathbf{x}_{d}\right\rangle \geq\left\lceil b_{j}-b_{i}\right\rceil \Longleftrightarrow d_{i j}=1
\end{aligned}
$$

where $\mathbf{a}_{i}$ and $\mathbf{a}_{j}$ denote the $i$ th and $j$ th rows in the matrix $A_{d}$.
Further, constraints (5) can be used.

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$$
\begin{aligned}
& x_{k_{1}}-x_{k_{2}} \geq\left\lceil\frac{-2}{0.1} * 0.1-0.1-(-0.5)\right\rceil=-1 \Rightarrow v_{1}=1 \\
& x_{k_{1}}-x_{k_{2}}<\left\lceil\frac{-2}{0.1} * 0.1-0.1-(-0.5)\right]=-1 \Rightarrow v_{1}=-1
\end{aligned}
$$

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$$

$$
\left\langle\mathbf{a}_{i}-\mathbf{a}_{j}, \mathbf{x}_{d}\right\rangle \geq\left\lceil b_{j}-b_{i}\right\rceil \Longleftrightarrow d_{i j}=1
$$

where $\mathbf{a}_{i}$ and $\mathbf{a}_{j}$ denote the $i$ th and $j$ th rows in the matrix $A_{d}$.
Further, constraints (5) can be used.

## Example

Recall the output block with two inputs and two outputs: $A_{d}=[1,-1 ;-1,1]$ and $b=[-0.5,0.2]$. We have
$x_{d_{1}}-x_{d_{2}}-0.5 \geq-x_{d_{1}}+x_{d_{2}}+0.2 \Longleftrightarrow d_{12}=1$ equiv. to $x_{d_{1}}-x_{d_{2}} \geq\left\lceil\frac{0.7}{2}\right\rceil \Longleftrightarrow d_{12}=1$
$x_{d_{2}}-x_{d_{1}}+0.2 \geq-x_{d_{2}}+x_{d_{1}}-0.5 \Longleftrightarrow d_{21}=1$ equiv. to $x_{d_{1}}-x_{d_{2}} \leq\left\lceil\frac{0.7}{2}\right\rceil \Longleftrightarrow d_{21}=1$

## Contents

Motivation
Preliminaries
Properties of neural networks
Binarized Neural Networks (BNNs)
Papers [8, 9]
Encoding the BNNs
Mixed Integer Linear Program (MILP) Encoding
Integer Linear Programming (ILP) Encoding
SAT Encoding
Encoding the Properties
Paper [1]
Paper [6]
Paper [4]
Other approaches [7]

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Sequential counters for encoding cardinality constraints
Consider a cardinality constraint: $\sum_{i=1}^{m} I_{i} \geq C$, where $I_{i} \in\{0,1\}$ is a Boolean variable and $C$ is a constant. This can be compiled into CNF using sequential counters $S Q(I, C), I=\left(I_{1}, \ldots, I_{m}\right)$.

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Then $S Q(I, C)$ is equivalent to:

$$
\begin{aligned}
& \left(I_{1} \Leftrightarrow r_{(1,1)}\right) \wedge\left(\neg r_{(1, j)}, j=\overline{2, C}\right) \\
& r_{(i, 1)} \Leftrightarrow I_{i} \vee r_{(i-1,1)} \wedge \\
& r_{(i, j)} \Leftrightarrow I_{i} \wedge r_{(i-1, j-1)} \vee r_{(i-1, j)}, j=\overline{2, C}
\end{aligned}
$$

where $i=\overline{2, m}, r_{(j, p)}=\mathbb{T} \Longleftrightarrow \sum_{i=1}^{j} l_{i} \geq p$

## SAT Encoding (cont'd)

- Encoding of BLK $K_{k}$ :

$$
\left\langle\mathbf{a}_{i}, \mathbf{x}_{k}\right\rangle \geq c_{i} \Longleftrightarrow \sum_{j=1}^{n_{k}} a_{i j} x_{k_{j}} \geq c_{i} \Longleftrightarrow
$$

Variable replacement: $x_{k_{j}} \in\{0,1\} \rightsquigarrow x_{k_{j}}^{(b)} \in\{0,1\}$ with $x_{k_{j}}=2 x_{k_{j}}^{(b)}-1$. We have:
$\sum_{j=1}^{n_{k}} a_{i j}\left(2 x_{k_{j}}^{(b)}-1\right) \geq c_{i} \Rightarrow v_{i}=1$
Denote: $\mathbf{a}_{i}^{+}=\left\{j \mid a_{i j}=1\right\}$ and $\mathbf{a}_{i}^{-}=\left\{j \mid a_{i j}=-1\right\}$. We have:
$\sum_{j \in \mathbf{a}_{i}^{+}} x_{k_{j}}^{(b)}-\sum_{j \in \mathbf{a}_{i}^{-}} x_{k_{j}}^{(b)} \geq\left\lceil\frac{C_{i}}{2}+\sum_{j=1}^{n_{k}} \frac{a_{i j}}{2}\right\rceil \Longleftrightarrow \sum_{j \in \mathbf{a}_{i}^{+}} x_{k_{j}}^{(b)}-\sum_{j \in \mathbf{a}_{i}^{-}}\left(1-\overline{x_{k_{j}}^{(b)}}\right) \geq C_{i}^{\prime}$
$\sum_{j \in \mathrm{a}_{i}^{+}} x_{k_{j}}^{(b)}-\sum_{j \in \mathrm{a}_{i}^{-}} \overline{x_{k_{j}}^{(b)}} \geq C_{i}^{\prime}+\left|a_{i}^{-}\right|$. Hence $\sum_{j=1}^{n_{k}} I_{k_{j}} \geq D_{i} \Rightarrow v_{i}^{(b)}=1, \quad i=\overline{1, n_{k+1}}$
Further we have: $\bigwedge_{i=1}^{n_{k+1}} S Q\left(I, D_{i}\right) \wedge \bigwedge_{i=1}^{n_{k+1}}\left(r_{i\left(n_{k}, D_{i}\right)} \Longleftrightarrow v_{i}^{(b)}\right)$
Similarly for

$$
\left\langle\mathbf{a}_{i}, \mathbf{x}_{k}\right\rangle<C_{i} \Rightarrow v_{i}=-1 \quad i=\overline{1}_{1_{0} n_{k+1}}^{\sqrt{ }}
$$

## SAT Encoding (cont'd)

- Encoding of $O$ :

$$
\left\langle\mathbf{a}_{i}, \mathbf{x}_{d}\right\rangle+b_{i} \geq\left\langle\mathbf{a}_{j}, \mathbf{x}_{d}\right\rangle+b_{j} \Longleftrightarrow\left\langle\mathbf{a}_{i}-\mathbf{a}_{j}, \mathbf{x}_{d}\right\rangle \geq\left\lceil b_{j}-b_{i}\right\rceil \Longleftrightarrow
$$

$$
\left\langle\mathbf{a}_{i}, \mathbf{x}_{k}\right\rangle \geq C_{i} \Longleftrightarrow \sum_{j=1}^{n_{k}} a_{i j} x_{k_{j}} \geq C_{i} \Longleftrightarrow
$$

Variable replacement: $x_{k_{j}} \in\{0,1\} \rightsquigarrow x_{k_{j}}^{(b)} \in\{0,1\}$ with $x_{k_{j}}=2 x_{k_{j}}^{(b)}-1$. We have:

$$
\sum_{j=1}^{n_{k}} a_{i j}\left(2 x_{k_{j}}^{(b)}-1\right) \geq C_{i} \Rightarrow v_{i}=1
$$

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$$
\sum_{j \in \mathbf{a}_{i}^{+}} x_{k_{j}}^{(b)}-\sum_{j \in \mathbf{a}_{i}^{-}} x_{k_{j}}^{(b)} \geq\left\lceil\frac{C_{i}}{2}+\sum_{j=1}^{n_{k}} \frac{a_{i j}}{2}\right\rceil \Longleftrightarrow \sum_{j \in \mathbf{a}_{i}^{+}} x_{k_{j}}^{(b)}-\sum_{j \in \mathbf{a}_{i}^{-}}\left(1-\overline{x_{k_{j}}^{(b)}}\right) \geq C_{i}^{\prime}
$$

$$
\sum_{j \in \mathbf{a}_{i}^{+}} x_{k_{j}}^{(b)}-\sum_{j \in \mathbf{a}_{i}^{-}} \overline{x_{k_{j}}^{(b)}} \geq C_{i}^{\prime}+\left|a_{i}^{-}\right| . \text {Hence } \sum_{j=1}^{n_{k}} I_{k_{j}} \geq D_{i} \Rightarrow v_{i}^{(b)}=1, \quad i=\overline{1, n_{k+1}}
$$

Further we have: $\bigwedge_{i=1}^{n_{k+1}} S Q\left(I, D_{i}\right) \wedge \bigwedge_{i=1}^{n_{k+1}}\left(r_{i\left(n_{k}, D_{i}\right)} \Longleftrightarrow v_{i}^{(b)}\right)$

## SAT Encoding (cont'd)

## Example

Recall the internal block with two inputs and one output: $A_{k}=[1,-1]$, $b_{k}=[-0.5], \alpha_{k}=[0.12], \mu_{k}=[-0.1], \sigma_{k}=[2], \delta_{k}=[0.1]$. We have:
$x_{k_{1}}-x_{k_{2}} \geq-1 \Rightarrow v_{1}=1 \Longleftrightarrow 2 x_{k_{1}}^{(b)}-1-\left(2 x_{k_{2}}^{(b)}-1\right) \geq-1 \Rightarrow v_{1}^{(b)}=1$
$x_{k_{1}}^{(b)}-x_{k_{2}}^{(b)} \geq\lceil 0.5\rceil$
$x_{k_{1}}-x_{k_{2}}<-1 \Rightarrow v_{1}=-1$

## Speeding-up the SAT Encoding

- Takes advantage of the modular structure of BNNs.


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- The network can be encoded as a conjunction of two Boolean formulas: Gen (generator) encodes the first block of the network, and Ver (verifier) encodes the rest of the network:

$$
B N N_{A_{d}}\left(\mathbf{x}+\tau, o, I_{\mathbf{x}}\right)=G e n(\mathbf{x}+\tau, \mathbf{y}) \wedge \operatorname{Ver}\left(\mathbf{y}, \mathbf{z}, o, I_{\mathbf{x}}\right)
$$

where

$$
\begin{aligned}
\operatorname{Gen}(\mathbf{x}+\tau, \mathbf{y})= & C N F\left(\|\tau\|_{\infty} \leq \epsilon\right) \wedge \\
& \left.\bigwedge_{i=1}^{n} C N F\left(\mathbf{x}_{i}+\tau_{i}\right) \in[L B, U B]\right) \wedge \\
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$$

- Gen and Ver share only $\mathbf{y} \rightsquigarrow$ use Craig interpolants to build efficient search procedure.


## Speeding-up the SAT Encoding (cont'd)

Definition (Craig Interpolants)
Let $A$ and $B$ be Boolean formulas such that the formula $A \wedge B$ is UNSAT.
Then there exists a formula $I$, called interpolant, such that $\operatorname{vars}(I)=$ $\operatorname{vars}(A) \cap \operatorname{vars}(B), B \wedge I$ is UNSAT and $A \Rightarrow I$. In general, there exist multiple interpolants for the given $A$ and $B$.

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5. If no $\rightsquigarrow$ generate an interpolant $I$ of $\operatorname{Gen}(\mathbf{x}+\tau, \mathbf{y}) \wedge \operatorname{Ver}\left(\mathbf{y}=\tilde{\mathbf{y}}, \mathbf{z}, o, I_{\mathbf{x}}\right)$ by extracting an UNSAT core of $\operatorname{Ver}\left(\mathbf{y}=\tilde{\mathbf{y}}, z, o, I_{\mathbf{x}}\right)$

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6. Use assumptions, which are assignments of $\tilde{\mathbf{y}}$, in the SAT solver to obtain a core. Since none of the satisfying assignments to $I$ can be extended to a valid satisfying assignment of $B N N_{A_{d}}\left(I_{x}+\tau, o, I_{\mathrm{x}}\right)$, we block them all in Gen by redefining Gen $:=$ Gen $\wedge \neg /$.

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7. Repeat from step 1. The procedure terminates since the solution space is reduced.

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7. Repeat from step 1. The procedure terminates since the solution space is reduced.
8. If the formula $\operatorname{Gen}(\mathbf{x}+\tau, \mathbf{y})$ becomes UNSAT, then there is no valid perturbation $\tau$, i.e., the network is $\epsilon$-robust on image $\mathbf{x}_{\text {앙 }}$

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## Encoding the Properties

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## Encoding the Properties

1. Adversarial Constraint:

$$
\begin{aligned}
& B N N_{A_{d}}\left(\mathbf{x}+\tau, o, I_{\mathbf{x}}\right)=\operatorname{CNF}\left(\|\tau\|_{\infty} \leq \epsilon\right) \vee \bigwedge_{i=1}^{n} \operatorname{CNF}\left(\left(\mathbf{x}_{i}+\tau_{i}\right) \in[L, U]\right) \wedge \\
& \quad \operatorname{BNN}(\mathbf{x}+\tau, o) \wedge \operatorname{CNF}\left(o \neq I_{\mathbf{x}}\right)
\end{aligned}
$$

2. Verifying Universal Adversarial Robustness

$$
\bigwedge_{i=1}^{|S|} B N N_{A_{d}}\left(\mathbf{x}_{i}+\tau, o_{i},\left.\right|_{x_{i}}\right) \Longleftrightarrow q_{j} \wedge C N F\left(\sum_{i=1}^{|S|} q_{j} \geq \rho|S|\right)
$$

3. Verifying Network Equivalence: if

$$
\bigwedge_{i=1}^{n} C N F\left(x_{i} \in[L, U]\right) \wedge B N N_{1}\left(\mathbf{x}, o_{1}\right) \wedge B N N_{2}\left(\mathbf{x}, o_{2}\right) \wedge o_{1} \neq o_{2}
$$

is UNSAT then the networks are equivalent. If SAT then we obtain a witness image $\mathbf{x}$.

## Experimental Results

- Torch framework; Tital Pascal X GPU
- Datasets: MNIST, MNIST-rot (MINIST where the digits were rotated uniformly in $[0,2 \pi]$ radians), MNIST-back-image (MINIST with a patch from a black-and-white image was used as the background for the digit image)
- focus on adversarial robustness
- Architecture
- 4 internal blocks with each block containing a linear layer (LIN) and a final output block.
- LIN layer in the first block contains 200 neurons, the LIN layers in other blocks contain 100 neurons
- BN and BIN layers in each block were used; additionally a hard tanh layer in each internal block was used only during training
- For inputs processing, two layers (BN and BIN) were added to the BNN, as the first 2 layers in the network to perform binarization of the grayscale inputs $\rightsquigarrow(+)$ network architecture simplification and search space reduction; (-) lower accuracy of the original BNN by approx. 1 \%
- Accuracy of the resulting network on the MNIST, MNISTrot, and MNIST-back-image datasets were $95.7 \%, 71 \%$, resp. $70 \%$


## Experimental Results (cont'd)

Checking adversarial robustness:

- from each dataset randomly picked 20 images correctly classified by the network for each of the 10 classes (coresponding to digits) $\rightsquigarrow 200$ images
- for search space reduction, focus on important pixels as defined by saliency map: perturb the top $50 \%$ of highly salient pixels in an image; if a valid perturbation that leads to misclassification among this set of pixels can not be found then search again over all pixels of the image.
- experimented with 3 different maximum perturbation values $\epsilon \in\{1,3,5\}$
- timeout: 300 seconds for each instance
- compare three methods of searching for adversarial perturbations. (1) ILP method with SCIP solver, (2) pure SAT method for the sequential counters method using Glucose SAT solver, (3) the SAT menthod from (2) augumented with the counter-example-guided.
- complexity of the SAT formulae: 1.4 million variables and 5 million clauses: MNIST-rot - approx 7 million clauses; MNIST and MNIST-back - approx 5 and 3 million clauses on average, respectively.
- the largest instance contains: 3 million variables and 12 million clauses.


## Experimental Results (cont'd)


(a) MNIST, $\mathrm{c}=1$

(b) MNIST-rot, $\mathrm{c}=1$

(c) MNIST-tack-image, $\mathrm{f}=1$

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|  | WIST |  |  | WMST 5 d |  |  | WMSTharing |  |  |  |  |  |
|  | ST | 112 | (2) | 97 | IIP | (0) | S17 | IIP | 016 | 31 | IIP | (2) |
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| $t=1$ | 10 (73) | 13015) | 171 (1) | [79(5).A) | 15109 | $197(135)$ | 191(13) | 13(4II) | 191(12) | 138 | \$ | 18 |
| $t=3$ | $18(776)$ | 148(20) | 18351) | 198(12.5) | $150(3)$ | 193(13) | 197(3) | Q(227) | $119(46)$ | V | 5 | 11 |
| $t=5$ | 1910985 | 168 (20.1) | 18(x) | M6(27) | T(MILI) | 18(3) | MM(40) | $71538)$ | $116(0 . A)$ | 3 | - | 4 |

- Advantages of the method: complete search procedure $\rightsquigarrow$ certify $\epsilon$-robustness $\rightsquigarrow$ there exists no adversarial perturbation technique that can fool the network on these images.
- existing methods: incomplete
- with increasing $\epsilon$, the number of images on which the network is $\epsilon$-robust decreases as the adversary can leverage the larger value to construct


## Contents

## Motivation

Preliminaries
Properties of neural networks
Binarized Neural Networks (BNNs)
Papers [8, 9]
Encoding the BNNs
Mixed Integer Linear Program (MILP) Encoding Integer Linear Programming (ILP) Encoding
SAT Encoding
Encoding the Properties

## Paper [1]

Paper [6]
Paper [4]
Other approaches [7]

## Summary of paper [1]

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- $\operatorname{ReLU}(x)=\max (0, x)$ which translated to constraints gives a lot of disjunctions $\rightsquigarrow$ infeasible to be solve using brute force $\rightsquigarrow$ various improvements.
- Paper has a public repository available and even the machine learning models were not available, the information from the repo+paper+email exchange with authors was sufficient in order to reproduce the ML models from the paper.


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My impression is that this paper just tested [8, 9] approach to compare with [1].

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Contributions of the paper:
- first exact verification results for $I_{\infty}$-bounded adversarial robustness of nontrivial convolutional BNNs on the MNIST and CIFAR10 datasets.
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## Summary of paper [7]

Uses formal techniques during BNN training to ensure robustness:

- quantization-aware interval bound propagation (QA-IBP) method for training robust quantized neural networks (QNNs)
- complete verification procedure for verifying the adversarial robustness of QNNs
- the verification procedure has the advantage that it runs entirely on GPU or other accelerator devices.


## Conclusions

- Papers $[1,8,9]$ provide complete algorithms, i.e. if a property is true then it is identified as such.
- Papers $[8,9]$ formalize the BNN from scratch (no public repository).
- Techniques from paper [1] are implemented in Reluplex which is an extension of Marabou
(https://github.com/NeuralNetworkVerification/Marabou) - code available and up to date.


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