Verification of Binarized Deep Neural Networks - An Overview

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Outline

Motivation

Preliminaries

Properties of neural networks Binarized Neural Networks (BNNs)

Papers [8, 9]

Encoding the BNNs Mixed Integer Linear Program (MILP) Encoding Integer Linear Programming (ILP) Encoding SAT Encoding Encoding the Properties

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Paper [1]

Paper [6]

Paper [4]

Other approaches [7]

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Motivation

Deep learning is used on safety-critical systems, however, the main criticism and concern is on the lack of understanding the decision process behind the networks.

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Question: Can we trust the decisions that neural networks make?

Motivation

Deep learning is used on safety-critical systems, however, the main criticism and concern is on the lack of understanding the decision process behind the networks.

Question: Can we trust the decisions that neural networks make?

Define the properties that the neural networks should have and verify if they hold for the network.

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Neural Networks Verification

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Binarized Neural Networks Verification

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 - It seems BNN (verification) is on ascending trend (cf. Google Scholar): 2016 - 40 entries, 2017 - 127, 2018 - 376, 2019 - 529, 2020 - 676, 2021 -756, 2022 - 737

Is there a way to analyze deep neural networks?

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- Is there a way to analyze deep neural networks?
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- How robust are these networks to perturbations of inputs?

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- Is there a way to analyze deep neural networks?
- Can we explain their decisions?
- How robust are these networks to perturbations of inputs?
- How critical is the choice of one architecture over an other?

- Is there a way to analyze deep neural networks?
- Can we explain their decisions?
- How robust are these networks to perturbations of inputs?
- How critical is the choice of one architecture over an other?

Verification problem: encode the (exact representation of the) network and the property we aim to verify as a formal statement, using, e.g. ILP, SMT or SAT.

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Methods for the Verification of DNNs

Techniques for verification methods for DNNs can not be used for BNNs [3]

History and Development Neural Network Verification: History



Features useful in resource constrained environments (embedded devices or mobile phones):

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memory efficient (weights and activations are primarily binary)

Features useful in resource constrained environments (embedded devices or mobile phones):

- memory efficient (weights and activations are primarily binary)
- computationally efficient (activations are binary ~> algorithms for fast binary matrix multiplication.

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Weights and activations are represented using 1 bit (quantization).

Features useful in resource constrained environments (embedded devices or mobile phones):

- memory efficient (weights and activations are primarily binary)
- ► computationally efficient (activations are binary ~→ algorithms for fast binary matrix multiplication.

Weights and activations are represented using 1 bit (quantization). Performance of BNNs is comparable to that of DNNs (real-value parameters) [2].

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$$[s] = \{1, 2, ..., s\}$$

▶ $\mathbf{v} = (v_1, ..., v_m), \ \mathbf{v} \in \mathbb{R}$

$$\blacktriangleright \|v\|_p, \ p \ge 1 \text{ is the } L_p\text{-norm } \mathbf{v}, \ \|v\|_p = \sqrt[p]{\sum_{i=1}^m |v_i|^p}$$

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Formula A is satisfiable/unsatisfiable ...

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Formula A is satisfiable/unsatisfiable ...

Image classification problem: we are given (1) a set of training images drawn from an unknown distribution ν over X = Zⁿ, where n is the size of individual images, (2) a label for each image L : Zⁿ → [s].

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Formula A is satisfiable/unsatisfiable ...

- Image classification problem: we are given (1) a set of training images drawn from an unknown distribution ν over X = Zⁿ, where n is the size of individual images, (2) a label for each image L : Zⁿ → [s].
 - Training: given a labeled training set, learn a neural network classifier that can be used as inference engine.

During the inference the network is *fixed*.

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Properties of neural networks

Let F be a general feedforward neural, $F(\mathbf{x})$ be the output of F on input \mathbf{x} and $I_{\mathbf{x}} = L(\mathbf{x})$ be the ground truth label of \mathbf{x} .

Properties of neural networks

Let *F* be a general feedforward neural, $F(\mathbf{x})$ be the output of *F* on input \mathbf{x} and $l_{\mathbf{x}} = L(\mathbf{x})$ be the ground truth label of \mathbf{x} . Properties:

- 1. Robustness: small perturbations on inputs do not affect the output.
 - global robustness: for any valid input, there is no small perturbation that can change the decision of the network on this input.

Definition (Global Robustness)

A feedforward neural network F is globally-robust if for any input x, $\mathbf{x} \in X$ and τ , $\|\tau\|_{\infty} \leq \epsilon$ we have that $F(\mathbf{x} + \tau) = I_{\mathbf{x}}$.

local robustness: is defined for a single input x.

Definition (Local Robustness)

A feedforward neural network F is locally-robust for an input $\mathbf{x}, \mathbf{x} \in X$, if there does not exist τ , $\|\tau\|_{\infty} \leq \epsilon$ such that $F(\mathbf{x} + \tau) \neq I_x$.

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Properties of neural networks

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- 1. Robustness: small perturbations on inputs do not affect the output.
- 2. Invertibility: explore a set of inputs that map to a given output (example: what the inputs of the network are, if exist, that map to a given output).

Definition (Local Invertibility)

A feedforward neural network F is locally invertible for an output **s** if there exists $\mathbf{x}, \mathbf{x} \in C(X)$, such that $F(\mathbf{x}) = \mathbf{s}$, where C(X) denotes the constrained domain of inputs.

Related problem: how to enumerate multiple, preferably diverse by some measure, inputs of the network that map to a given output.

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- 1. Robustness: small perturbations on inputs do not affect the output.
- 2. Invertibility: explore a set of inputs that map to a given output (example: what the inputs of the network are, if exist, that map to a given output).
- 3. Network equivalence: two networks F_1 and F_2 are equivalent if they generate same outputs on all inputs drawn from the domain X.

Definition (Network Equivalence)

Two feedforward neural networks F_1 and F_2 are equivalent if for all $\mathbf{x} \in X$, $F_1(\mathbf{x}) = F_2(\mathbf{x})$.

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Application: network alteration.

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Binarized Neural Networks (BNNs) [2, 8, 9, 1]

Definition (Binarized Neural Network)

A binarized neural network $BNN : \{-1,1\}^n \to [s]$ is a feedforward network that is composed of *d* blocks, $BLK_1, ..., BLK_{d-1}, O$. Formally, given an input **x**, $BNN(\mathbf{x}) = O(BLK_{d-1}, ...(BLK_1(\mathbf{x})))$

Schematic view of a binarized neural network



Structure of internal and outputs

blocks, which stacked together form a BNN. A_k and b_k – parameters of the LIN layer; $\alpha_{k_i}, \gamma_{k_i}, \mu_{k_i}, \sigma_{k_i}$ – parameters of the BN layer. μ and σ correspond to mean and standard deviation computed in the training phase. The BIN layer is parameter free.

	Structure of kth Internal block, $BLK_k : \{-1, 1\}^{n_k} \rightarrow \{-1, 1\}^{n_{k+1}}$ on input $\mathbf{x}_k \in \{-1, 1\}^{n_k}$		
LIN	$\mathbf{y} = A_k \mathbf{x}_k + \mathbf{b}_k$, where $A_k \in \{-1, 1\}^{n_{k+1} \times n_k}$ and $\mathbf{b}_k \in \mathbb{R}^{n_{k+1}}$		
BN	$z_i = a_{k_l}\left(\frac{y_l - \mu_{k_l}}{\sigma_{k_i}}\right) + \gamma_{k_l}, \text{ where } \mathbf{y} = (y_l, \dots, y_{n_{k+1}}), \text{ and } a_{k_l}, \gamma_{k_l}, \mu_{k_l}, \sigma_{k_l} \in \mathbb{R}. \text{ Assume } \sigma_{k_l} > 0.$	D.	
BIN	$x_{k+1} = sign(z)$ where $z = (z_1, \dots, z_{n_{k+1}}) \in \mathbb{R}^{n_{k+1}}$ and $x_{k+1} \in \{-1, 1\}^{n_{k+1}}$		
	Structure of Output Block, $O : \{-1, 1\}^{n_d} \rightarrow [s]$ on input $x_d \in \{-1, 1\}^{n_d}$		
LIN	$\mathbf{w} = A_d \mathbf{x}_d + \mathbf{b}_d$, where $A_d \in \{-1, 1\}^{s \times n_d}$ and $\mathbf{b}_d \in \mathbb{R}^s$		
ARGMAX	$o = \operatorname{argmax}(\mathbf{w})$, where $o \in [s]$		9

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SAT Encoding Encoding the Properties

Paper [1]

Paper [6]

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Observations

- There is no public repository associated to the papers.
- Few details in the papers about the architecture of the underlying networks so we could not reproduce their results.
- They claim they use binary values only but from the encoding one could observe real values for some layers in the blocks encoding (see next slides).

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Encodings of BNNs

- BNN encoding into Boolean formulae.
- The encoding of the BNN is a conjunction of encodings of its blocks.
- ► BINBLK_k(x_k, x_{k+1}) a Boolean function that encodes the kth block (BLK_k) with an input x_k and an output x_{k+1}.
- BINO(x_d, o) be a Boolean function that encodes O that takes an input x_d and outputs o.
- The entire BNN on input x can be encoded as a Boolean formula, with x₁ (first layer) = x (input):

$$\left(igwedge_{k=1}^{d-1} \textit{BINBLK}_k(x_k, x_{k+1})
ight) \wedge \textit{BINO}(x_d, o)$$

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► Encodings: MILP ~→ ILP ~→ SAT.

Mixed Integer Linear Program (MILP) Encoding

- Encoding of BLK_k : encode each layer in BLK_k to MILP separately. Let a_i be the *i*-th row of the matrix A_k , $x_k \in \{-1, 1\}^{n_k}$ denote the input to BLK_k .
- Linear Transformation. Transformation for fully connected layer (suitable for convolutions also as they are linear operations). We have:

$$y_i = \langle \mathbf{a}_i, \mathbf{x}_k \rangle + b_i, \quad i = 1, \dots, n_{k+1}$$
(1)

where $\mathbf{y} = (y_1, ..., y_{n_{k+1}}) \in \mathbb{R}^{n_{k+1}}$.

Batch Normalization: takes the output of the linear layer as an input. By definition, we have:

$$z_{i} = \alpha_{k_{i}} \left(\frac{y_{i} - \mu_{k_{i}}}{\sigma_{k_{i}}} \right) + \gamma_{k_{i}}, \quad i = \overline{1, n_{k+1}}$$

$$\sigma_{k_{i}} z_{i} = \alpha_{k_{i}} y_{i} - \alpha_{k_{i}} \mu_{k_{i}} + \sigma_{k_{i}} \gamma_{k_{i}}$$
(2)

 Binarization. For the BIN operation, which implements a sign function, we need to deal with conditional constraints.

$$z_i \ge 0 \Rightarrow v_i = 1 \tag{3}$$

$$z_i < 0 \Rightarrow v_i = -1 \quad i = \overline{1, n_{k+1}} \tag{4}$$

Mixed Integer Linear Program Encoding (cont'd)

• Encoding of O: $w_i = \langle \mathbf{a}_i, \mathbf{x}_d \rangle + b_i$, i = 1, ..., s, where \mathbf{a}_i represents the *i*-th column in A_d and $\mathbf{w} = (w_1, ..., w_s)$. To encode ARGMAX, an ordering relation between w_i 's must be imposed:

$$w_i \ge w_j \iff d_{ij} = 1$$
 d_{ij} newly introduced vars
 $\sum_{j=1}^{s} d_{ij} = s \Longrightarrow o = i$ $i, j = \overline{1, s}$ (5)

Mixed Integer Linear Program Encoding (cont'd)

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Example

Consider an internal block with two inputs and one output. Suppose we have the following parameters: $A_k = [1, -1]$, $b_k = [-0.5]$, $\alpha_k = [0.12]$, $\mu_k = [-0.1]$, $\sigma_k = [2]$, $\delta_k = [0.1]$.

- 1. apply the linear transformation: $y_1 = x_{k_1} x_{k_2} 0.5$
- 2. apply batch normalization: $2z_1 = 0.12y_1 + (-0.12) * (-0.1) + 2 * 0.1$
- 3. apply binarization: $z1 \ge 0 \Longrightarrow v_1 = 1 \land z_1 < 0 \Longrightarrow v_1 = -1$. $(x_{k+1} = v_1)$.

Mixed Integer Linear Program Encoding (cont'd)

• Encoding of O: $w_i = \langle \mathbf{a}_i, \mathbf{x}_d \rangle + b_i$, i = 1, ..., s, where \mathbf{a}_i represents the *i*-th column in A_d and $\mathbf{w} = (w_1, ..., w_s)$. To encode ARGMAX, an ordering relation between w_i 's must be imposed:

 $w_i \ge w_j \iff d_{ij} = 1$ d_{ij} newly introduced vars $\sum_{j=1}^{s} d_{ij} = s \Longrightarrow o = i$ $i, j = \overline{1, s}$ (5)

Example

Consider an output block with two inputs and two outputs. We have the following parameters for this block $A_d = [1, -1; -1, 1]$ and b = [-0.5, 0.2].

1. encoding of the linear transformation

$$w_1 = x_{d_1} - x_{d_2} - 0.5$$
 $w_2 = -x_{d_1} + x_{d_2} + 0.2$

2. Two outputs \rightsquigarrow 4 Boolean variables d_{ij} , i, j = 1, 2; $d_{11} = d_{22} = 1 \rightsquigarrow$ consider only non-diagonal variables.

$$w_1 \ge w_2 \iff d_{12} = 1 \land w2 < w1 \iff d_{21} = 1$$

3. we compute the output *o* of the neural network as:

$$d_{11} + d_{12} = 2 \Longrightarrow o = 1 \land d_{21} + d_{22} \equiv 2 \Longrightarrow o \equiv 2 \land a = 0 \land C$$

Integer Linear Programming (ILP) Encoding

ILP encoding is smaller than the MILP one.

Encoding of BLK_k: z and y are functional variables of x_k. We can substitute them in (3) and (4) based on (1) and (2) respectively:

$$rac{lpha_{k_i}}{\sigma_{k_i}}(\langle \mathsf{a}_i,\mathsf{x}_k
angle+b_i)-rac{lpha_{k_i}}{\sigma_{k_i}}\mu_{k_i}+\gamma_{k_i}\Longrightarrow \mathsf{v}_i=1$$

Linear and batch normalization:

• Case $\alpha_{k_i} > 0$, we have:

 $\langle \mathbf{a}_{i}, \mathbf{x}_{k} \rangle \geq -\frac{\sigma_{k_{i}}}{\alpha_{k_{i}}} \gamma_{k_{i}} + \mu_{k_{i}} - b_{i} \Longrightarrow x_{i}^{'} = 1 (\text{see p. 6618 right column, bottom})$ Consider $C_{i} = \left[-\frac{\sigma_{k_{i}}}{\alpha_{k_{i}}} \gamma_{k_{i}} + \mu_{k_{i}} - b_{i} \right].$ We encode (3) and (4):

$$\langle \mathbf{a}_i, \mathbf{x}_k \rangle \ge C_i \Rightarrow v_i = 1$$

 $\langle \mathbf{a}_i, \mathbf{x}_k \rangle < C_i \Rightarrow v_i = -1 \quad i = \overline{1, n_{k+1}}$

Integer Linear Programming (ILP) Encoding (cont'd)

Encoding of O: introduce the Boolean variables d_{ij} avoiding the intermediate variables w_i

$$\langle \mathbf{a}_i, \mathbf{x}_d \rangle + b_i \ge \langle \mathbf{a}_j, \mathbf{x}_d \rangle + b_j \iff d_{ij} = 1, \quad i, j = \overline{1, s}$$

 \iff
 $\langle \mathbf{a}_i - \mathbf{a}_j, \mathbf{x}_d \rangle \ge \lceil b_j - b_i \rceil \iff d_{ij} = 1$
where \mathbf{a}_i and \mathbf{a}_j denote the *i*th and *j*th rows in the matrix A_d .
Further, constraints (5) can be used.

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Integer Linear Programming (ILP) Encoding (cont'd)

Encoding of O: introduce the Boolean variables d_{ij} avoiding the intermediate variables w_i

$$egin{aligned} &\langle \mathbf{a}_i, \mathbf{x}_d
angle + b_i \geq \langle \mathbf{a}_j, \mathbf{x}_d
angle + b_j \iff d_{ij} = 1, \quad i, j = \overline{1, s} \ &\Leftrightarrow \ &\langle \mathbf{a}_i - \mathbf{a}_j, \mathbf{x}_d
angle \geq \lceil b_j - b_i \rceil \iff d_{ij} = 1 \end{aligned}$$

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Example

Recall the internal block with two inputs and one output: $A_k = [1, -1]$, $b_k = [-0.5]$, $\alpha_k = [0.12]$, $\mu_k = [-0.1]$, $\sigma_k = [2]$, $\delta_k = [0.1]$. We have:

$$\begin{aligned} x_{k_1} - x_{k_2} &\geq \left\lceil \frac{-2}{0.1} * 0.1 - 0.1 - (-0.5) \right\rceil = -1 \Rightarrow v_1 = 1 \\ x_{k_1} - x_{k_2} &< \left\lceil \frac{-2}{0.1} * 0.1 - 0.1 - (-0.5) \right\rceil = -1 \Rightarrow v_1 = -1 \end{aligned}$$

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Integer Linear Programming (ILP) Encoding (cont'd)

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Example

Recall the output block with two inputs and two outputs: $A_d = [1, -1; -1, 1]$ and b = [-0.5, 0.2]. We have

$$\begin{aligned} x_{d_1} - x_{d_2} - 0.5 &\ge -x_{d_1} + x_{d_2} + 0.2 \iff d_{12} = 1 \text{ equiv. to } x_{d_1} - x_{d_2} &\ge \left\lceil \frac{0.7}{2} \right\rceil \iff d_{12} = 1 \\ x_{d_2} - x_{d_1} + 0.2 &\ge -x_{d_2} + x_{d_1} - 0.5 \iff d_{21} = 1 \text{ equiv. to } x_{d_1} - x_{d_2} &\le \left\lceil \frac{0.7}{2} \right\rceil \iff d_{21} = 1 \end{aligned}$$

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Contents

Motivation

Preliminaries

Properties of neural networks Binarized Neural Networks (BNNs)

Papers [8, 9]

Encoding the BNNs Mixed Integer Linear Program (MILP) Encoding Integer Linear Programming (ILP) Encoding

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SAT Encoding

Encoding the Properties

Paper [1]

Paper [6]

Paper [4]

Other approaches [7]

Naive approach: encode the *BLK* and *O* blocks into CNF is to directly translate their ILP encoding defined above into SAT.

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Sequential counters for encoding cardinality constraints

Consider a cardinality constraint: $\sum_{i=1}^{m} I_i \ge C$, where $I_i \in \{0, 1\}$ is a Boolean variable and C is a constant. This can be compiled into CNF using sequential counters SQ(I, C), $I = (I_1, ..., I_m)$.

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$$(l_1 \Leftrightarrow r_{(1,1)}) \land (\neg r_{(1,j)}, j = 2, C)$$
$$r_{(i,1)} \Leftrightarrow l_i \lor r_{(i-1,1)} \land$$
$$r_{(i,j)} \Leftrightarrow l_i \land r_{(i-1,j-1)} \lor r_{(i-1,j)}, j = \overline{2, C}$$

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where $i = \overline{2, m}, r_{(j,p)} = \mathbb{T} \iff \sum_{i=1}^{j} l_i \ge p$

SAT Encoding (cont'd)

Encoding of BLK_k:

$$\langle \mathbf{a}_i, \mathbf{x}_k \rangle \geq C_i \iff \sum_{j=1}^{n_k} a_{ij} x_{k_j} \geq C_i \iff$$

Variable replacement: $x_{k_j} \in \{0,1\} \rightsquigarrow x_{k_j}^{(b)} \in \{0,1\}$ with $x_{k_j} = 2x_{k_j}^{(b)} - 1.$ We have:

$$\sum_{j=1}^{n_k} \mathsf{a}_{ij}(\mathsf{2x}_{k_j}^{(b)}-1) \geq \mathsf{C}_i \Rightarrow \mathsf{v}_i = 1 \iff$$

Denote: $\mathbf{a}_i^+ = \{j | \mathbf{a}_{ij} = 1\}$ and $\mathbf{a}_i^- = \{j | \mathbf{a}_{ij} = -1\}$. We have:

$$\sum_{j \in \mathbf{a}_{i}^{+}} x_{k_{j}}^{(b)} - \sum_{j \in \mathbf{a}_{i}^{-}} x_{k_{j}}^{(b)} \geq \left\lceil \frac{C_{i}}{2} + \sum_{j=1}^{n_{k}} \frac{a_{ij}}{2} \right\rceil \iff \sum_{j \in \mathbf{a}_{i}^{+}} x_{k_{j}}^{(b)} - \sum_{j \in \mathbf{a}_{i}^{-}} (1 - \overline{x_{k_{j}}^{(b)}}) \geq C_{i}' \iff$$

n,

$$\sum_{j \in \mathbf{a}_{i}^{+}} x_{k_{j}}^{(b)} - \sum_{j \in \mathbf{a}_{i}^{-}} \overline{x_{k_{j}}^{(b)}} \ge C_{i}' + |\mathbf{a}_{i}^{-}|. \text{ Hence } \sum_{j=1}^{n_{\kappa}} I_{k_{j}} \ge D_{i} \Rightarrow v_{i}^{(b)} = 1, \ i = \overline{1, n_{\kappa+1}}$$

Further we have:
$$\bigwedge_{i=1}^{n_{k+1}} SQ(I, D_i) \wedge \bigwedge_{i=1}^{n_{k+1}} \left(r_{i(n_k, D_i)} \iff v_i^{(b)} \right)$$

Similarly for

$$\langle \mathbf{a}_i, \mathbf{x}_k \rangle < C_i \Rightarrow v_i = -1$$
 $i = \overline{\mathbf{1}_{1:} n_{k+1}}$, we have $v_i = -1$ if $i = \overline{\mathbf{1}_{1:} n_{k+1}}$

SAT Encoding (cont'd)

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► Encoding of O: $\langle \mathbf{a}_i, \mathbf{x}_d \rangle + b_i \geq \langle \mathbf{a}_j, \mathbf{x}_d \rangle + b_j \iff \langle \mathbf{a}_i - \mathbf{a}_j, \mathbf{x}_d \rangle \geq \lceil b_j - b_i \rceil \iff$ \iff

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ceil \iff \sum_{j \in \mathbf{a}_i^+} x_{k_j}^{(b)} - \sum_{j \in \mathbf{a}_i^-} (1 - \overline{x_{k_j}^{(b)}}) \ge \mathcal{C}_i' \iff$$

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Recall the internal block with two inputs and one output: $A_k = [1, -1]$, $b_k = [-0.5]$, $\alpha_k = [0.12]$, $\mu_k = [-0.1]$, $\sigma_k = [2]$, $\delta_k = [0.1]$. We have:

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ceil \ &x_{k_1}-x_{k_2}<-1 \Rightarrow v_1=-1 \end{aligned}$$

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Takes advantage of the modular structure of BNNs.

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- The network can be encoded as a conjunction of two Boolean formulas: Gen (generator) encodes the first block of the network, and Ver (verifier) encodes the rest of the network:

$$BNN_{A_d}(\mathbf{x} + \tau, o, l_{\mathbf{x}}) = Gen(\mathbf{x} + \tau, \mathbf{y}) \land Ver(\mathbf{y}, \mathbf{z}, o, l_{\mathbf{x}})$$

where

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Gen and Ver share only y → use Craig interpolants to build efficient search procedure.

Definition (Craig Interpolants)

Let A and B be Boolean formulas such that the formula $A \wedge B$ is UNSAT. Then there exists a formula I, called interpolant, such that $vars(I) = vars(A) \cap vars(B)$, $B \wedge I$ is UNSAT and $A \Rightarrow I$. In general, there exist multiple interpolants for the given A and B.

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- 6. Use assumptions, which are assignments of $\tilde{\mathbf{y}}$, in the SAT solver to obtain a core. Since none of the satisfying assignments to I can be extended to a valid satisfying assignment of $BNN_{A_d}(I_x + \tau, o, I_x)$, we block them all in *Gen* by redefining $Gen := Gen \land \neg I$.

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SAI Encoding

Encoding the Properties

Paper [1]

Paper [6]

Paper [4]

Other approaches [7]

Encoding the Properties

- 1. Adversarial Constraint:
 - $BNN_{A_d}(\mathbf{x} + \tau, o, l_{\mathbf{x}}) = CNF(||\tau||_{\infty} \le \epsilon) \lor \bigwedge_{i=1}^{n} CNF((\mathbf{x}_i + \tau_i) \in [L, U]) \land BNN(\mathbf{x} + \tau, o) \land CNF(o \ne l_{\mathbf{x}})$
- 2. Verifying Universal Adversarial Robustness

$$\bigwedge_{i=1}^{|S|} BNN_{A_d}(\textbf{x}_i + \tau, \textbf{o}_i, \textbf{l}_{\textbf{x}_i}) \iff q_j \land CNF\left(\sum_{i=1}^{|S|} q_j \ge \rho |S|\right)$$

3. Verifying Network Equivalence: if

$$\bigwedge_{i=1}^{n} CNF(x_{i} \in [L, U]) \land BNN_{1}(\mathbf{x}, o_{1}) \land BNN_{2}(\mathbf{x}, o_{2}) \land o_{1} \neq o_{2}$$

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is UNSAT then the networks are equivalent. If SAT then we obtain a witness image $\boldsymbol{x}.$

Experimental Results

- Torch framework; Tital Pascal X GPU
- ▶ Datasets: MNIST, MNIST-rot (MINIST where the digits were rotated uniformly in [0, 2π] radians), MNIST-back-image (MINIST with a patch from a black-and-white image was used as the background for the digit image)
- focus on adversarial robustness
- Architecture
 - 4 internal blocks with each block containing a linear layer (LIN) and a final output block.
 - LIN layer in the first block contains 200 neurons, the LIN layers in other blocks contain 100 neurons
 - BN and BIN layers in each block were used; additionally a hard tanh layer in each internal block was used only during training
 - For inputs processing, two layers (BN and BIN) were added to the BNN, as the first 2 layers in the network to perform binarization of the grayscale inputs → (+) network architecture simplification and search space reduction; (-) lower accuracy of the original BNN by approx.1 %
- Accuracy of the resulting network on the MNIST, MNISTrot, and MNIST-back-image datasets were 95.7%, 71%, resp. 70%

Experimental Results (cont'd)

Checking adversarial robustness:

- ▶ from each dataset randomly picked 20 images correctly classified by the network for each of the 10 classes (coresponding to digits) ~→ 200 images
- for search space reduction, focus on important pixels as defined by saliency map: perturb the top 50% of highly salient pixels in an image; if a valid perturbation that leads to misclassification among this set of pixels can not be found then search again over all pixels of the image.
- ▶ experimented with 3 different maximum perturbation values $\epsilon \in \{1, 3, 5\}$
- timeout: 300 seconds for each instance
- compare three methods of searching for adversarial perturbations. (1) ILP method with SCIP solver, (2) pure SAT method for the sequential counters method using Glucose SAT solver, (3) the SAT menthod from (2) augumented with the counter-example-guided.
- complexity of the SAT formulae: 1.4 million variables and 5 million clauses: MNIST-rot – approx 7 million clauses; MNIST and MNIST-back – approx 5 and 3 million clauses on average, respectively.
- ▶ the largest instance contains: 3 million variables and 12 million clauses.

Experimental Results (cont'd)



	Solved instances (out of 200)									Certifiably 6-robust		
	MNIST			MNIST-rot			MNIST-back-image					
	SAT	IP	036	587	Π₽	CEC	SAT	Π₽	CEG	SAT	Πħ	030
	#solved (t)	#solved(t)	#solved (t)	#sobed (t)	#solved (t)	#solved (t)	#solved(t)	#solved (t)	#solved(t)	ŧ	ŧ	ŧ
6=1	180(77.3)	130 (31.5)	171 (34.1)	179 (57.A)	125 (10.9)	197 (13.5)	191 (183)	143 (40.8)	191 (12.8)	138	96	138
e = 3	187 (77.6)	148 (29.0)	181 (35.1)	199 (61.5)	155 (9.3)	198 (13.7)	107 (43.8)	67 (52.7)	119(44.6)	20	5	21
e = 5	191 (79.5)	165 (29.1)	188 (36.3)	196(62.7)	170(11.3)	198(13.7)	104 (48.8)	70 (53.8)	116(47.4)	3	-	4

- Advantages of the method: complete search procedure → certify ϵ-robustness → there exists no adversarial perturbation technique that can fool the network on these images.
- existing methods: incomplete
- with increasing ε, the number of images on which the network is ε-robust decreases as the adversary can leverage the larger value to construct

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Properties of neural networks Binarized Neural Networks (BNNs)

Papers [8, 9]

Encoding the BNNs Mixed Integer Linear Program (MILP) Encoding Integer Linear Programming (ILP) Encoding SAT Encoding Encoding the Properties

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- Reluplex = ReLU + Simplex
- ► ReLU(x) = max(0,x) which translated to constraints gives a lot of disjunctions ~→ infeasible to be solve using brute force ~→ various improvements.
- Paper has a public repository available and even the machine learning models were not available, the information from the repo+paper+email exchange with authors was sufficient in order to reproduce the ML models from the paper.

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My impression is that this paper just tested [8, 9] approach to compare with [1].

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Efficient Exact Verification (EEV) tool:

- a novel SAT solver that speeds up BNN verification by natively handling the reified cardinality constraints arising in BNN encodings;
- strategies to train solver-friendly robust BNNs by inducing balanced layer-wise sparsity* and low cardinality bounds, and adaptively cancelling the gradients.

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- strategies to train solver-friendly robust BNNs by inducing balanced layer-wise sparsity* and low cardinality bounds, and adaptively cancelling the gradients.

Contributions of the paper:

▶ first exact verification results for I∞-bounded adversarial robustness of nontrivial convolutional BNNs on the MNIST and CIFAR10 datasets.

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Uses formal techniques during BNN training to ensure robustness:

- quantization-aware interval bound propagation (QA-IBP) method for training robust quantized neural networks (QNNs)
- complete verification procedure for verifying the adversarial robustness of QNNs

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Uses formal techniques during BNN training to ensure robustness:

- quantization-aware interval bound propagation (QA-IBP) method for training robust quantized neural networks (QNNs)
- complete verification procedure for verifying the adversarial robustness of QNNs
- the verification procedure has the advantage that it runs entirely on GPU or other accelerator devices.

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Conclusions

- Papers [1, 8, 9] provide complete algorithms, i.e. if a property is true then it is identified as such.
- ▶ Papers [8, 9] formalize the BNN from scratch (no public repository).
- Techniques from paper [1] are implemented in Reluplex which is an extension of Marabou

(https://github.com/NeuralNetworkVerification/Marabou) - code available and up to date.

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